

**50
CENT**

Bulletproof

MATURE 17+
M
CONTENT RATED BY
ESRB

VIVENDI
UNIVERSAL
games

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — **IMMEDIATELY** discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

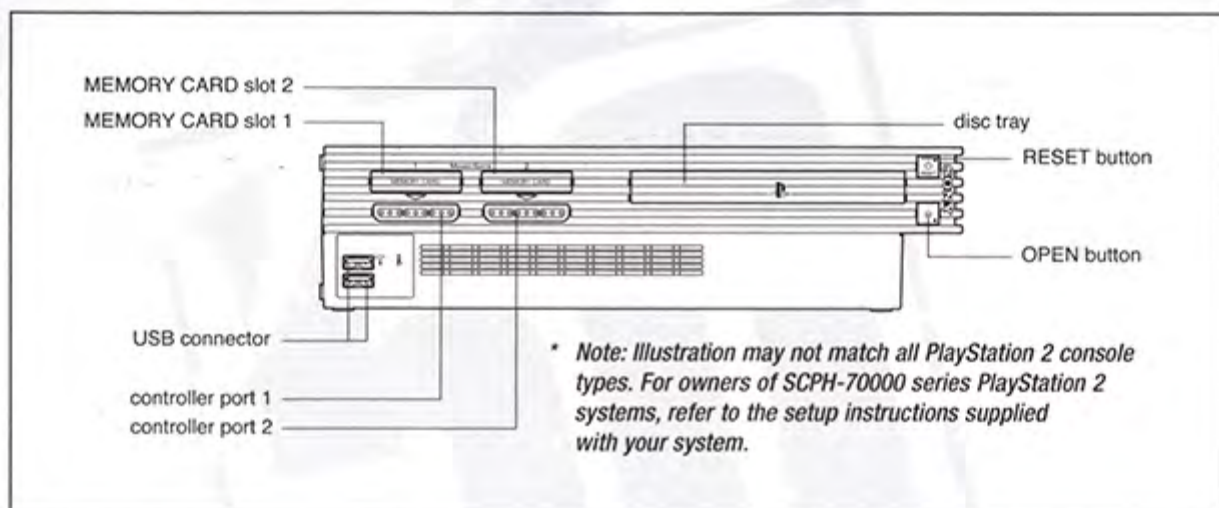


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GETTING STARTED*

USING THE PLAYSTATION®2 SYSTEM



Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button, and the disc tray will open. Place the 50 Cent® Bulletproof disc on the disc tray with the label side facing up. Press the OPEN button again, and the disc tray will close. Attach game controllers and other peripherals as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

MEMORY CARD (8MB) (FOR PLAYSTATION®2)

To save game settings and progress, insert a memory card (8MB) (for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB) (for PlayStation®2) containing previously saved games.

CONTROLS

DUALSHOCK[®]2 ANALOG CONTROLLER CONFIGURATIONS



Left and Right Directional Buttons

- Changes Music Tracks

L (Left Analog Stick)
- Character Movement

R (Right Analog Stick)
- Camera - Manual Aim

START

- Pause game
- G Unit Mobile
- Access Tasks/Objectives (when "UPDATE" icon appears)

SELECT

- Brings up the title of current music track being played

- △**
 - Evade
 - Dual-Wield (while standing over a dual equipable weapon)
 - Interrogate (while holding Hostage)
 - Dive (while in Cover Mode)

- - Hostage
 - Execute (while holding Hostage)
 - Grab Mobile Cover (while in Mobile Cover mode, PRESS to release or HOLD then RELEASE to shove mobile cover)

X
- Jump

- - Resumes Counter-Kill camera speed
 - Counter-Kill (must be close to enemy and have enough Stamina)
 - Action
 - Reload—reload weapons with ammo
 - Swap Weapons (while standing over weapon)
 - Cover Mode (while against a flat surface)
 - Steal (PRESS and HOLD while standing over enemy body)
 - Throw Enemy (while holding Hostage)

R1
- Fire Weapons

L1
- Crouch

R2
- Weapons Inventory (PRESS and HOLD)—use the left analog stick to cycle through available weapons. RELEASE the button to equip a new weapon and return to the game.

L2
- Heal (must have Painkiller Pills)

L + R
- Auto-centers camera



INTRODUCTION

**WELCOME TO THE HOOD:
A HARD PLACE TO LIVE, BUT AN EASY PLACE TO DIE...**

You are 50 Cent, the hardest street hustler in NY, who gets an urgent page from an old cellmate, K-Dog. However, 50 walks into an ambush where he is shot 9 times and left for dead. Back on his feet and seeking revenge, 50 gets caught in a web of corruption, double-crosses and shady deals which leads him on a bloody path through New York's crime underworld. Working with allies such as Lloyd Banks, Young Buck and Tony Yayo, the streets heat up as 50 takes on the most dangerous crime families in the city, uncovering an international conspiracy with devastating implications.

“What’s mine’s is mine’s.

What’s yours is mine’s.

I run these streets.”

MAIN MENU

The following options are available: **New Game**, **Load Game** and **Options**.

- New Game** Begin the Bulletproof story mode experience. Create a new profile to save your progress or continue without saving.
- Difficulty** Choose your difficulty setting.
Playa - Very Easy
Hustler - Easy
Thug - Normal
Gangsta - Hard
G Unit Soldier - Very Hard



CREATING A PLAYER PROFILE

With your memory card (8MB)(for PlayStation®2) inserted into MEMORY CARD slot 1, select **NEW GAME** from the main menu. Choose your difficulty setting and select **CREATE NEW PROFILE**. Enter a name for your profile (up to 10 characters). When finished, select "done" from the menu and then "yes" to save your New Profile.

- Load Game** Load a previously saved game and profile from your memory card (8MB) (for PlayStation®2) in MEMORY CARD slot 1. Note: 50 Cent Bulletproof supports up to 10 saved games.
- Options** Adjust your in-game options from the following:
- Game** Turn on/off Dynamic HUD. By turning on the Dynamic HUD, critical information such as low health and ammo will appear and remain onscreen until it is no longer critical to the player. You can also turn on/off Vibration, Crouch Mode, and Game Hints.
- Camera** Bulletproof features two camera modes: Fixed and Free. Fixed Cam allows you to move freely in any direction but will always rotate you forward to face the targeting reticule once you've stopped moving. When rotating from a stationary position, the camera will always remain behind you. Free Cam allows you to move freely without rotating you forward to face the targeting reticule once you've stopped. Simply move the targeting reticule over the desired target and shoot, you will dynamically aim in the intended direction. Try them both and see which works best for you. You can also Invert X and Y Axis, set Horizontal/Vertical Sensitivity, and turn on/off Aim Assist.
- Audio/Video Settings** Adjust SFX Volume, Voice Over Volume and Music Volume. Adjust Screen Setup and Screen Position.
- Customize** Customize your G Unit mobile by choosing different ring modes, ring tones, and wallpapers. You can also adjust the ring tone volume.
- Codes** You can view the codes and cheats you've unlocked or enter a code to unlock many secret features.
- Enable Autosave** Allows the game to automatically save progress. (Note: You must create a Player Profile)

G UNIT MOBILE (In-Game Pause Menu—START Button)

The G Unit Mobile is 50's connection with the outside world. He uses it to communicate with others, receive tips and get information that will aid in his progression. The player can also customize Music Playlists and Video Playlists.

- Continue** Return to game play.
- Tasks** Access your current Mission Objectives here. When the icon appears in-game, press START button to access the Tasks/Objectives.

- Communications** Review text messages or contact your homies to receive valuable tips and information.
- Entertainment** Customize music playlists or listen to classic, current and exclusive music. Also customize and watch music videos.
- Options** Adjust your game settings including controls, audio, and video. Customize codes or enable Autosave feature.
- Quit** Quit the game and return to the Start Menu.
- Arcade Mode** Select Arcade mode via the G Unit Mobile. (Note: Requires Player Profile to be created and must complete at least one sub-mission within story mode.) A throwback to classic old-school gaming when it was all about high scores and fastest times—clip up and face off against your friends for bragging rights. All of the actions and items in the game have various point values and modifiers. Stunt big or die tryin'. Requires memory card (8MB) (for PlayStation®2) inserted into MEMORY CARD slot 1.



GAME SCREEN



- Health** This shows the current amount of health you have. Various health items (Painkiller Pills, vitaminwater™ and First Aid) can be purchased from Doc Friday at the Vet Clinic in 50's Hood.
- Armor** Indicates the current level of armor protection you have. Armor can be purchased from Grizz's Van in 50's hood, found throughout missions or even stolen off dead bodies—provided you didn't damage the armor when killing the wearer. There are three different grades of armor:
- | | |
|------------------|-----------------------|
| Armor Grade I: | Normal |
| Armor Grade II: | +25% Bonus Protection |
| Armor Grade III: | +50% Bonus Protection |
- The Armor bar increases in size when equipped with higher-level armor.
- Stamina** Indicates 50's current stamina level. Performing heavy-duty physical action, such as Counter-Kills, decreases stamina, while the rush of gunplay increases it. When 50's stamina is at its peak, firing accuracy is improved as is the ability to perform a Perfect Shot.
- G Unit Mobile Call** This icon will appear if 50's G Unit Mobile receives a text message or incoming call.
- Primary Weapon** Displays an iconic picture of the player's currently-held weapon or weapons.
- Ammo / Clips** Displays your ammo and clip count for the weapon you are currently carrying.
- Cash** Current amount of cash or value of stolen items in 50's possession.
- Aiming Reticule** Marks the area at which 50 will shoot. The reticule contracts over 50's target for improved accuracy.
- G Unit Window** This shows the current G Unit member who is performing an action and includes a progress bar and his current status.

G UNIT CREW

Lloyd Banks—The Locksmith

"Lloyd Banks, he's a legend. The only thing he can't break into is his own stash. Tight with his money, but loose with other people's." -50 Cent

Young Buck—Weapons Specialist

"G Unit South's Young Buck. This gangsta got crazy weapon skills. If it's got a caliber, he's used it." -50 Cent


Tony Yayo—Demolitions Expert

"My man Yayo, he's had my back since day one. The best explosives man on the streets." -50 Cent



HELPFUL ITEMS AND PICKUPS

- Armor** Can be purchased from Grizz's Van in 50's hood or occasionally found in missions. On rare occasions can be stolen off bodies.
- Painkiller Pills** Pills that give a health boost over time. Can be purchased from Doc Friday at the Vet Clinic in 50's hood.
- vitaminwater™** When bought from Doc Friday at the Vet Clinic in 50's hood, this power drink will extend 50's health level by 10%.
- First Aid** Complete body repair and 100% health gain. This is also purchased at Doc Friday's Vet Clinic in 50's hood.





BODY JACKING/STEALING

You can beat valuables out of your hostage when interrogating them in Body Shield mode. You can also steal items such as cash, jewels and credit cards from your fallen victim's bodies. When standing near a dead body PRESS and HOLD the  button to run his pockets.




COUNTER-KILLS

When you have enough stamina, Counter-Kill an enemy when they're close by pressing the  button. Time will slow down as 50 disarms and executes them. Additional Counter-Kills can be learned from Popcorn at the Theater in 50's hood. While counter-killing an enemy, the player can also rotate the camera by moving the right analog stick. Pressing the  button will resume normal game speed. Special close-quarter Counter Kill moves are automatically selected when the action is performed within confined or tight spaces. Give 50 more room when attempting these moves and experience all the cool Counter Kills you've purchased.


HOSTAGES/BODY SHIELDS

Grab an enemy when close by pressing the  button. From there you can throw him by pressing the  button or interrogate him for information by pressing the  button. Or simply execute him by pressing the  button before his health meter is depleted.

MOBILE COVER

Grab anything with wheels to use as mobile cover by standing near the object and pressing the  button. While in mobile cover, mode your Power Meter will appear. PRESS and HOLD the  button to charge your Power Meter. RELEASE the  button to shove the object. Try cornering an enemy and then crushing him!

PERFECT SHOT

Focus the reticule on the enemy target's head. When the reticule fully contracts and blinks, fire a shot by pressing the  button and watch spectacular headshots from the bullet's perspective!

THE HOOD (HUB)

Between levels, the player will return to 50's hood. Once back in the hood, 50 can interact with various characters, including Detective McVicar (Eminem), Grizz (Dr. Dre) and many others who help 50 throughout the game. 50 can purchase weapons, ammo, armor and health.

50's CRIB

This is 50's sanctuary. Whether it's chillin' out watching videos on 50's plasma screen or getting strapped for action in 50's personal armory...it's all here.

PAWNSHOP

Bugs runs the Pawnshop. He gets all kinds of characters coming in, so be sure to see him often for valuable information.

THEATER

He may be a few cans shy of a six-pack, but Popcorn's the one to see if you wanna purchase and learn top secret counter-kill moves!

VET CLINIC

Not much of a hospital, but Doc Friday still can get you back on your feet with an assortment of health items. Just be sure to bring some cash for the visit.

BACK ALLEYS

Be sure to explore these areas in 50's hood. You'll meet some interesting characters that may provide more than just valuable information to help 50 on his way...

MOET and CHANDON

These hookers have a lot of love for 50 since he saved them from a pimp a while back. On a good night, they might have more than just information for 50.

BOOKER

He may be a bum, but being on the streets 24/7 means you know a lot of things happening around the hood. Make sure to keep yourself in the loop by talking to him often.

DJ WHOO KID

This bootlegger's got beats if you got what he needs. Be sure to come with plenty of cash since these beats are hot!

DETECTIVE MCVICAR

A shady cop who has a lot of valuable information...for a price.

GRIZZ

An old war vet who runs an armory out of his van. See him if you need a strap or some armor before you leave the hood.

SUBWAY

Since no one drives in New York and cabbies stay outta this hood, 50 gets around using the subways. Consider it your personal limo to and from all the action outside your hood. Access the subway map by entering the subway section of the hood. The subway map shows the areas 50 currently has access to. Replay previous missions or continue completing story elements to unlock new locations

CREDITS

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By
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BULLETPROOF CAST

Starring
Curtis "50 Cent" Jackson
Lloyd Banks
Young Buck
Tony Yayo
Eminem as Detective McVicar
Dr. Dre as Grizz
DJ Whoo Kid

With Special Guest
Steve Berman

VOICE OVER TALENT
(in alphabetical order)
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Chad Coleman
Paulo Costanzo
John Di Maggio
Sean Donnellan
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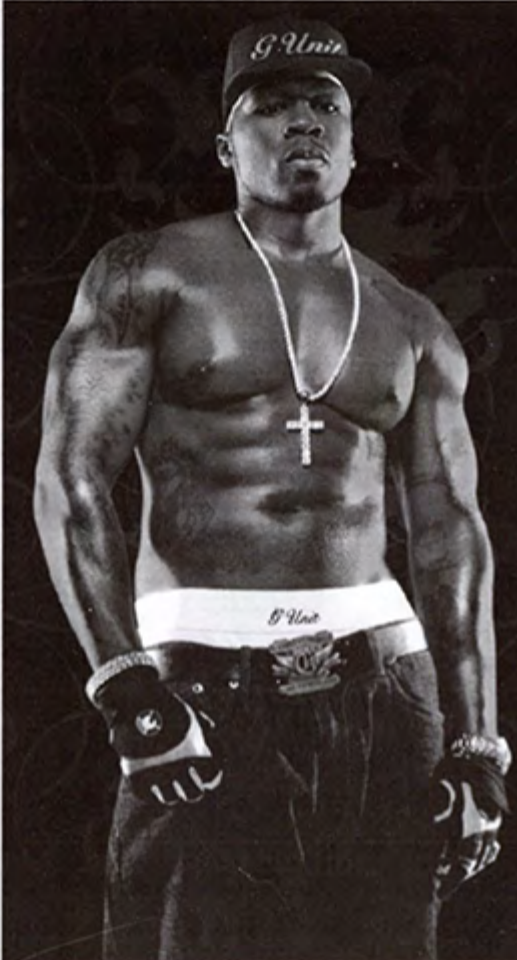
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



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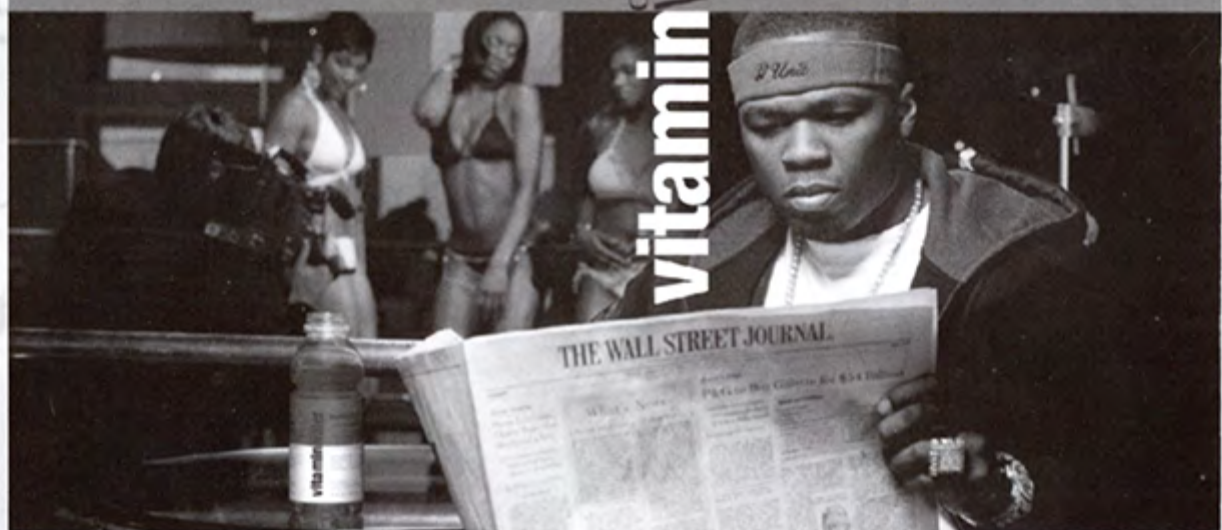

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50 no groupies.
no love.
just 50.

GLACÉAU
vitamin water

formula 50
grape (50% daily dose)






G Unit

CLOTHING COMPANY

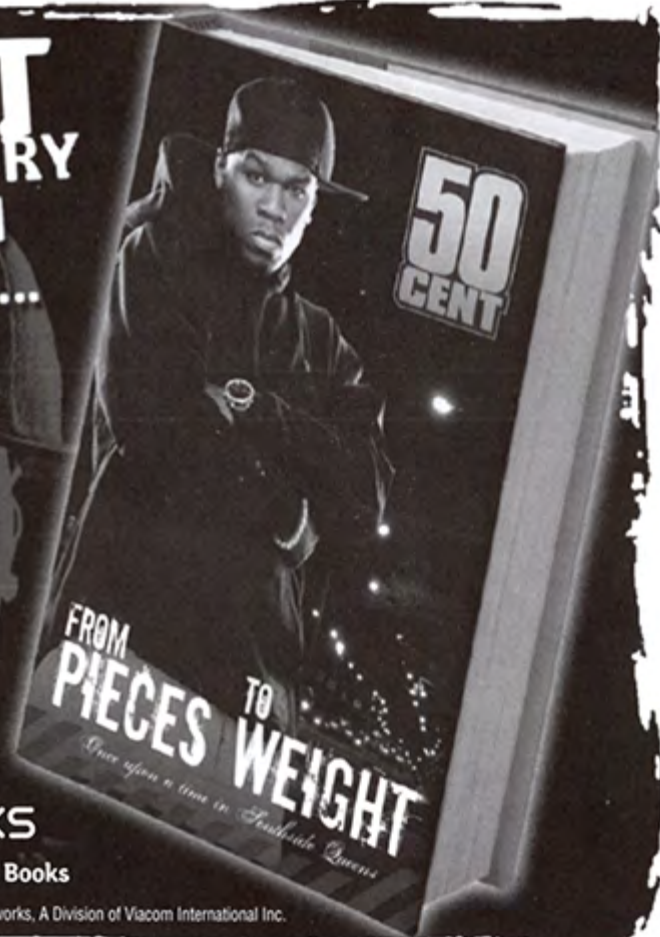
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